

AMERIBRITE®

RE•BOND

INDOOR & OUTDOOR
NEW
FORMULA
USE IN WET OR DRY AREAS

Permanently Repairs

**LOOSE
TENTING
BUCKLING
& HOLLOW**

Ceramic Tile

IN PLACE

**PATENTED
INJECTION FORMULA**

**Developed For
PROFESSIONAL USE**

16 Fluid Oz. • 1 PINT

KEEP OUT OF REACH OF CHILDREN • DO NOT FREEZE

BEFORE STARTING, CAREFULLY READ ALL INSTRUCTIONS & CAUTIONS

FINDING LOOSE TILE AREAS

1. Using a hard wooden dowel (wooden broom handle) tap out the area(s) to be REBONDED and outline with a pencil. If tiles move when you apply downward pressure, this is called buckling. In some cases some tiles will even tent (lift off base flooring).
 - a. Buckling - Two perpendicular grout joints are cut the length of the buckle.
 - b. Tenting - Tiles are numbered and then removed, edges cleaned and reset in the same positions.
2. Determine the width of grout lines. Using a slightly narrower masonry drill bit, drill holes 4-8 places around the perimeter of the tiles. The holes should range between 1/8 - 1/4 inch deep.
3. The holes are vacuumed out. Using a rubber mallet, carefully hammer a small area (4-6 tiles). At the same time try to notice if dust or debris is blown out of any holes. Locate these holes and circle them with a pencil. Continue this throughout the loose area. Then re-vacuum the holes.
4. Find the place on the plastic tip where it will snugly fit into the holes, but does not pass the thickness of the tile. Cut the tip straight across.
5. Starting with the hole that is circled, insert the tip and carefully apply pressure. You should feel some initial resistance but extreme force is not necessary. If this is the case go to another circled hole.
6. Without using a great amount of force, slowly continue to inject RE•BOND® formula. Using a wooden handle to monitor the flow of the solution by tapping the area around the hole. Also observe the overflow through the other holes. DO NOT try to fill more than one tile while injecting in one hole. It is VERY IMPORTANT to continue to use a rubber mallet while injecting. This clears surrounding holes. It may be necessary to drill additional holes and clear by using the rubber mallet.
7. Excess RE•BOND® Formula is easily removed with a sponge and water. Weights (5 gallon bucket of water) are placed evenly on the repaired area. After weights are put in place, remove excess until weeping stops. DO NOT ALLOW EXCESS TO CURE.
8. These weights are allowed to set for 24 hours undisturbed.

GROUTING

9. The area is then cleaned of all excess adhesive. This is done with hot water and a putty knife. Then allow to dry.
10. Using a similar grout color, mix the powder with water to a workable consistency. Use this mixture and pack each hole leaving excess at each hole.
11. Wait 5 minutes and use a dry cloth or sponge to blend the new grout into the old grout.
12. Allow to dry. Buff out haze with a dry cloth.

WARNING

1. It is very important that all internal pressure in the floor be released before injecting RE•BOND®. Fix all tenting areas first. Unseen internal pressure may cause further loosening of tiles when injecting RE•BOND®.
2. RE•BOND® Formula is applicable in wet areas (pool, showers, outdoors, etc.)
3. 100% coverage is not always obtainable and a few hollow spots may remain.
4. Not all floors can be rebonded. Tile floors over vinyl or other tiles can not be rebonded.
5. The actual cure time takes more than 24 hours but holes can be grouted.
6. Added tips when injecting: before applying pressure when injecting, make sure there is a snug fit between the plastic tip and the grout hole.

CAUTION: Inhalation: Remove to fresh air.

Eye and Skin Contact: Promptly wash eyes with plenty of water for 15 minutes.

Consult a physician if irritation persists. Wash skin thoroughly with soap and water. Reasonable care and cleanliness in handling this latex will avert any adverse health effects.

Ingestion: If victim is conscious, drink plenty of water (2 glasses minimum). Call a physician. Product contains polyvinyl alcohol and acetate in emulsion.

TO ORDER OR FOR TECHNICAL INFORMATION CALL: 1-800-881-3322